

SNU_Design Studio 2.1_2014

ROOM

The room is the bagging of architecture. It is the place of the mind. You in the rooms with its dimensions, its structure, its light respond to its character, its spiritual aura, recognizing that whatever the human proposes and makes - becomes a life.

Louis Kahn

WORDS

Light
Placement
Poetic
Size
View
Temporal
Gravity
Silence
Public
Intimate
Solid
Transparent
Substance
Private
Scale
Compression
Pure
Fragile

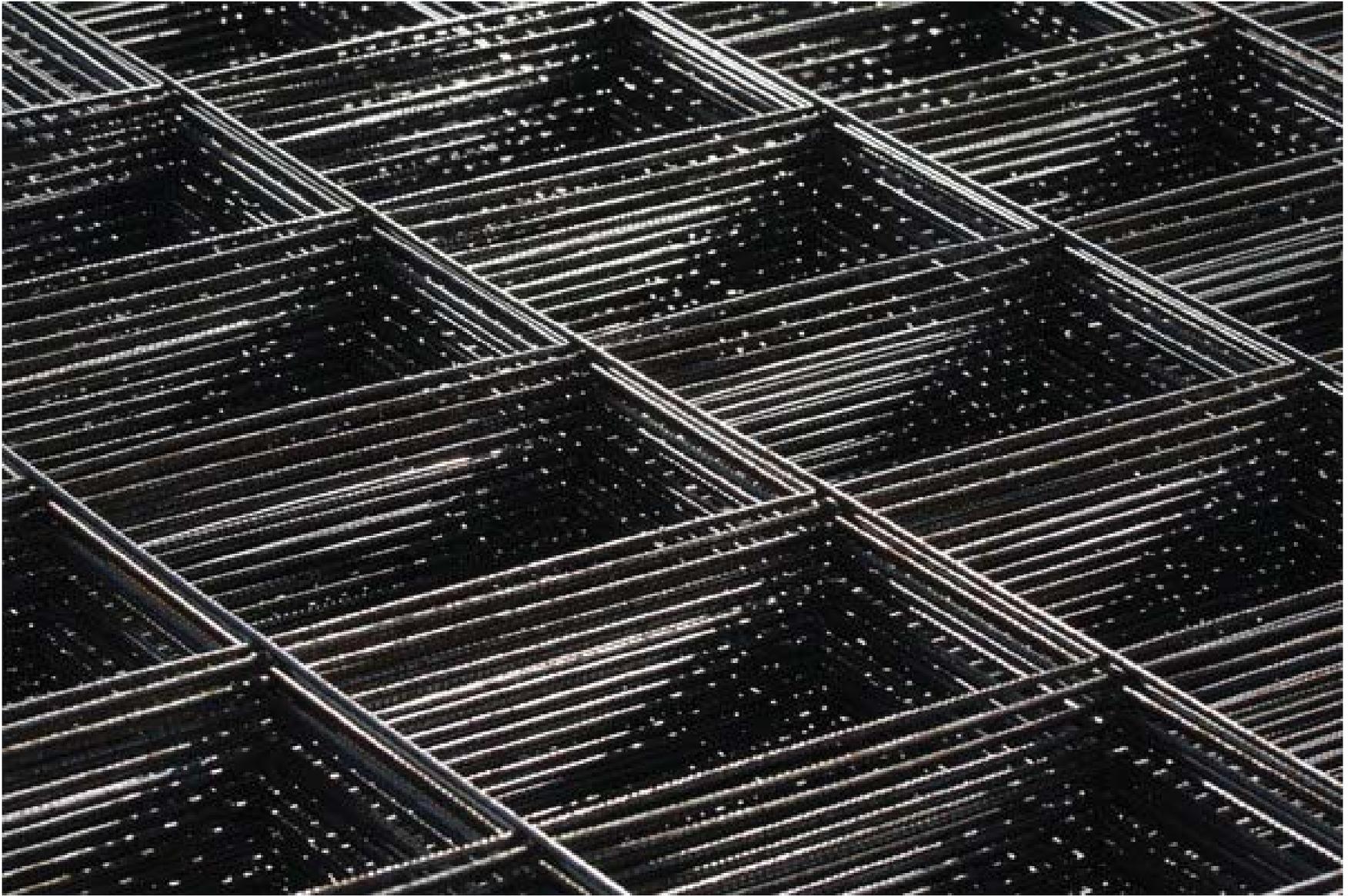
ROOM
(ROOMS)

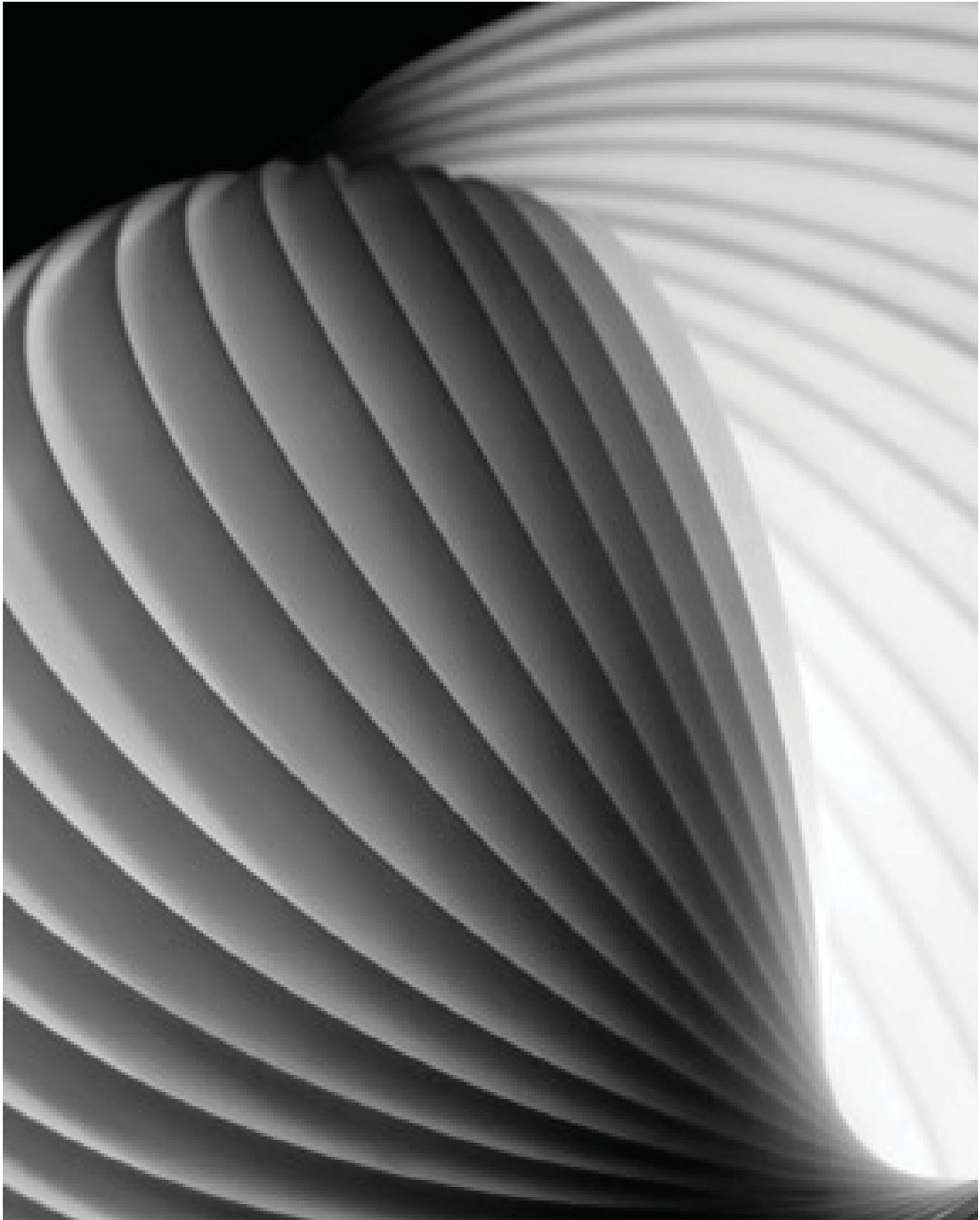
PROF. CHOI

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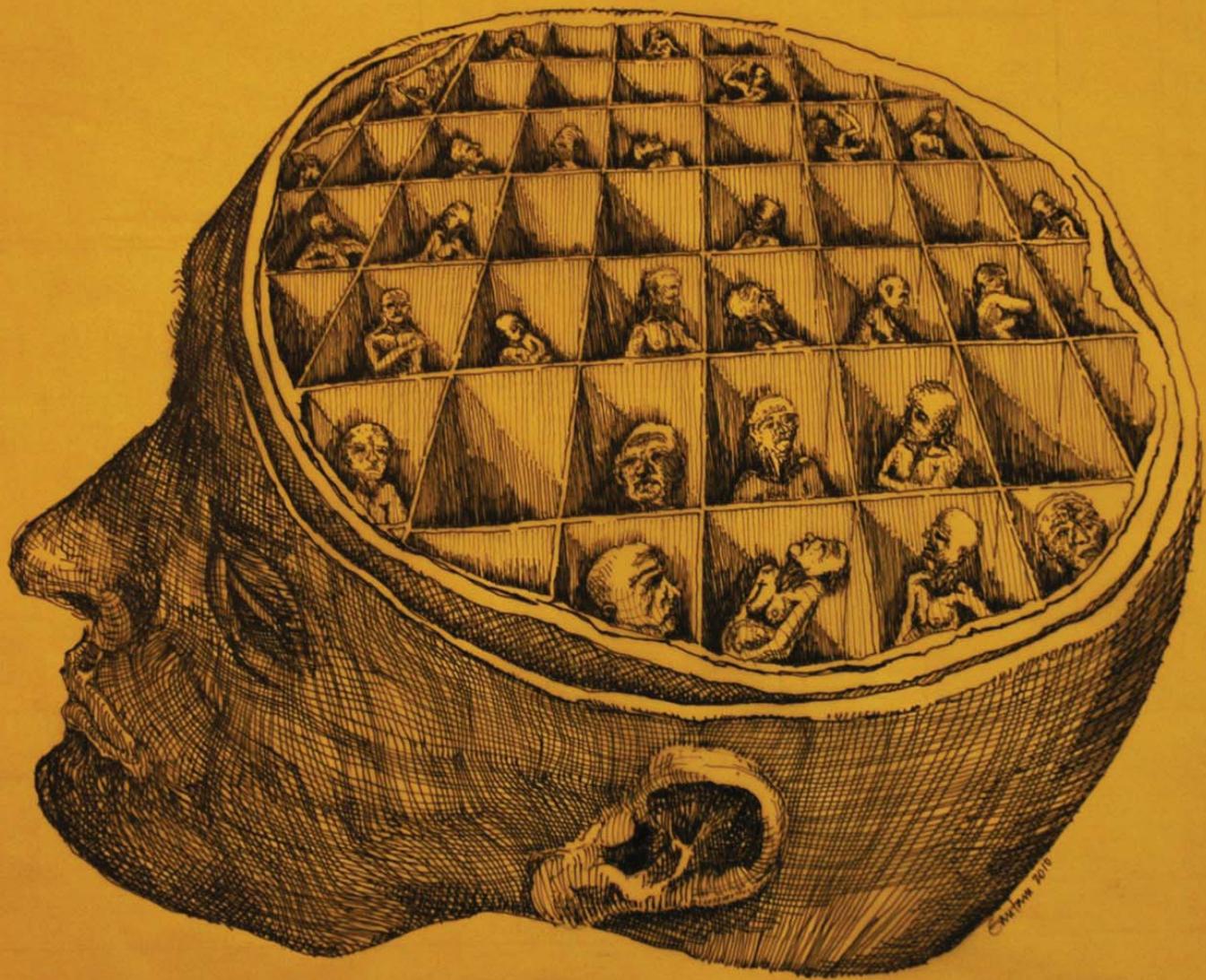


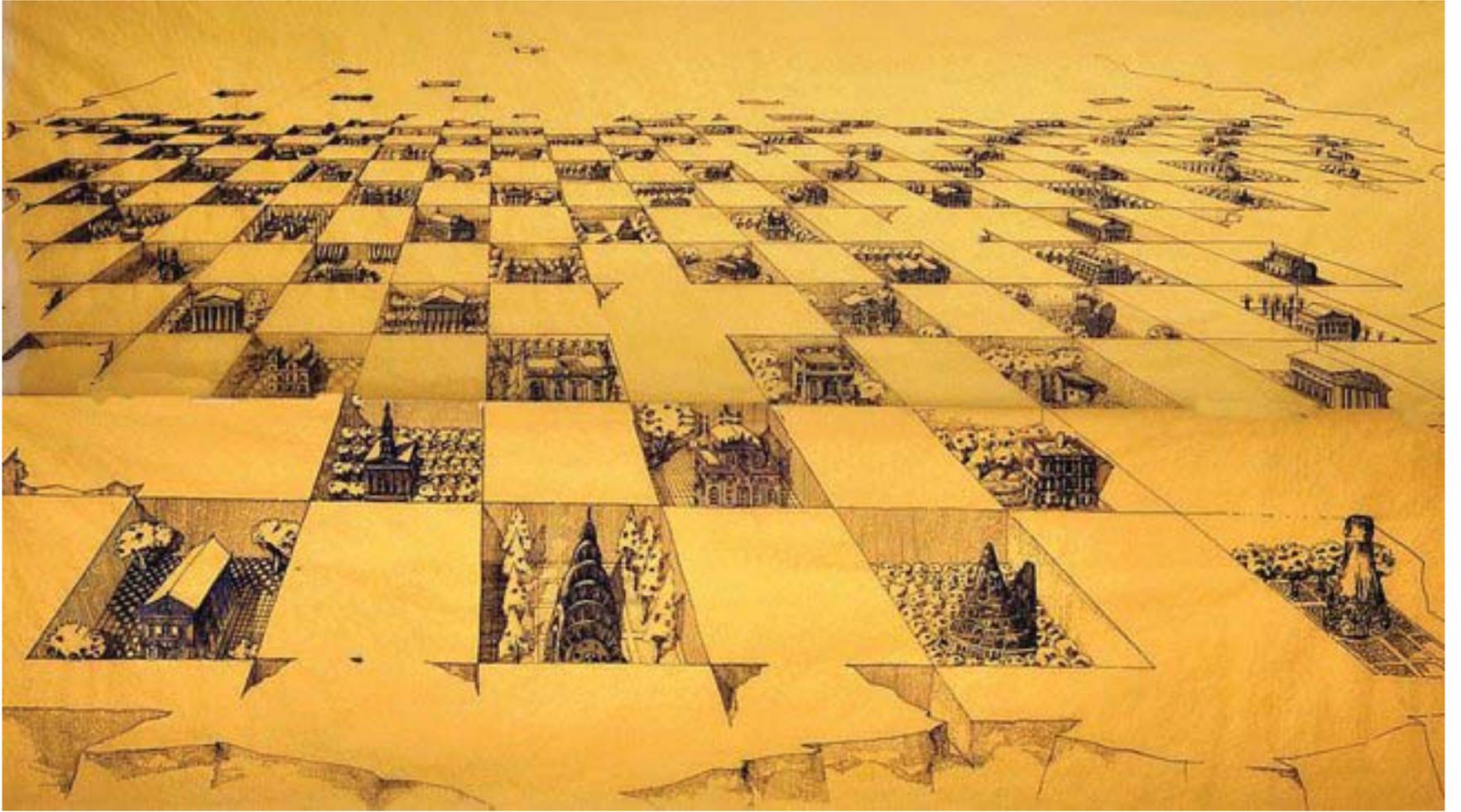


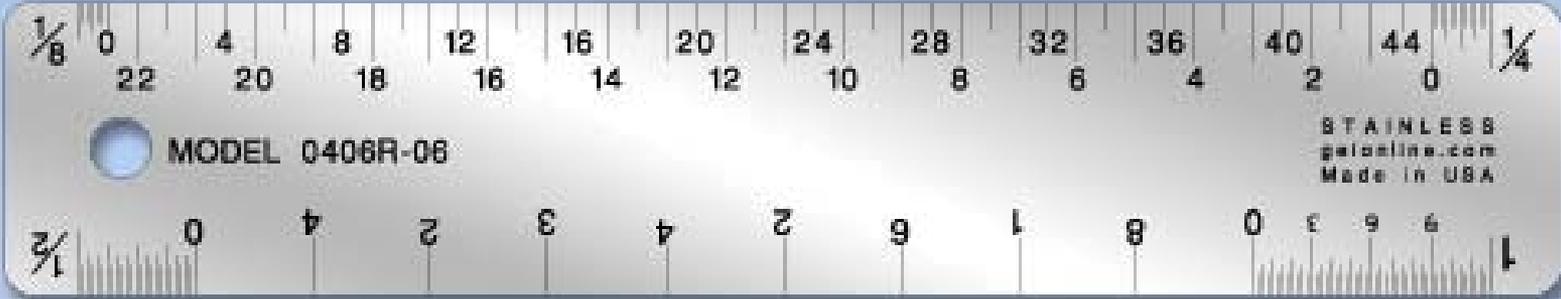














PWFERRETTO

ROOM

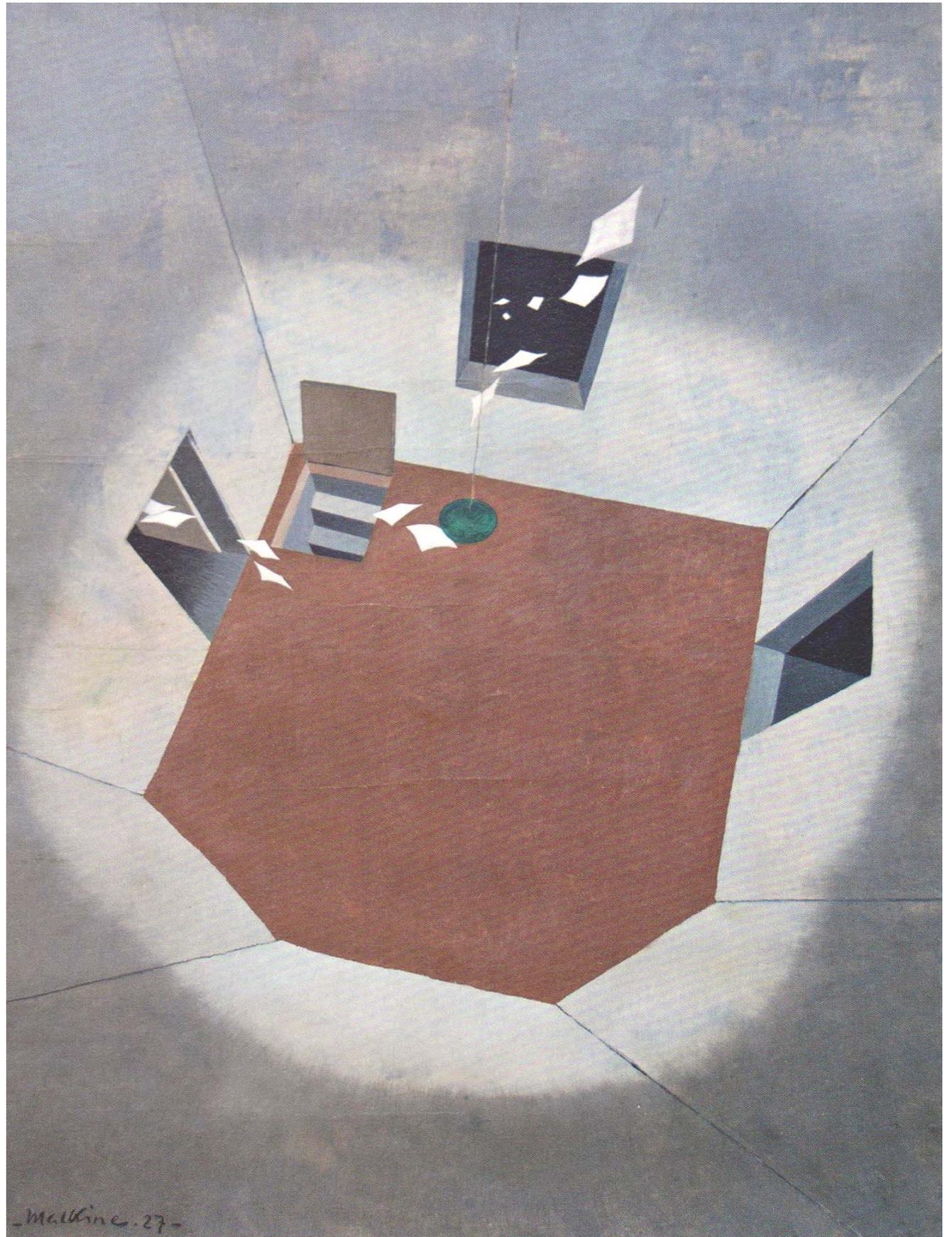
Rooms are places where we dwell, where we work, sleep, eat – where we live. They are vessels of our daily theatre; they smell, create sounds, record traces. Rooms are deeply personal places, ask anyone to describe the same room and every account will be different. Although rooms are definitely physical entities the way we conceive them is always retrospectively, as an image or a memory of a past event, as a form of reverie.

I find rooms fascinating, they intrigue me because they are not abstract constructs, they relate to a finite space, a portion of space where something happened or is about to happen. They embody memory, atmosphere and presence; ultimately they express dwelling. Rooms always have a purpose/function, even a room with no function has its function by the fact that it is used.

Rooms are the physical manifestation of inhabiting, they form our physical identity; as much as we are defined by the past, the room is the manifestation of the present: the NOW of our existence.

Walls

George Malkine



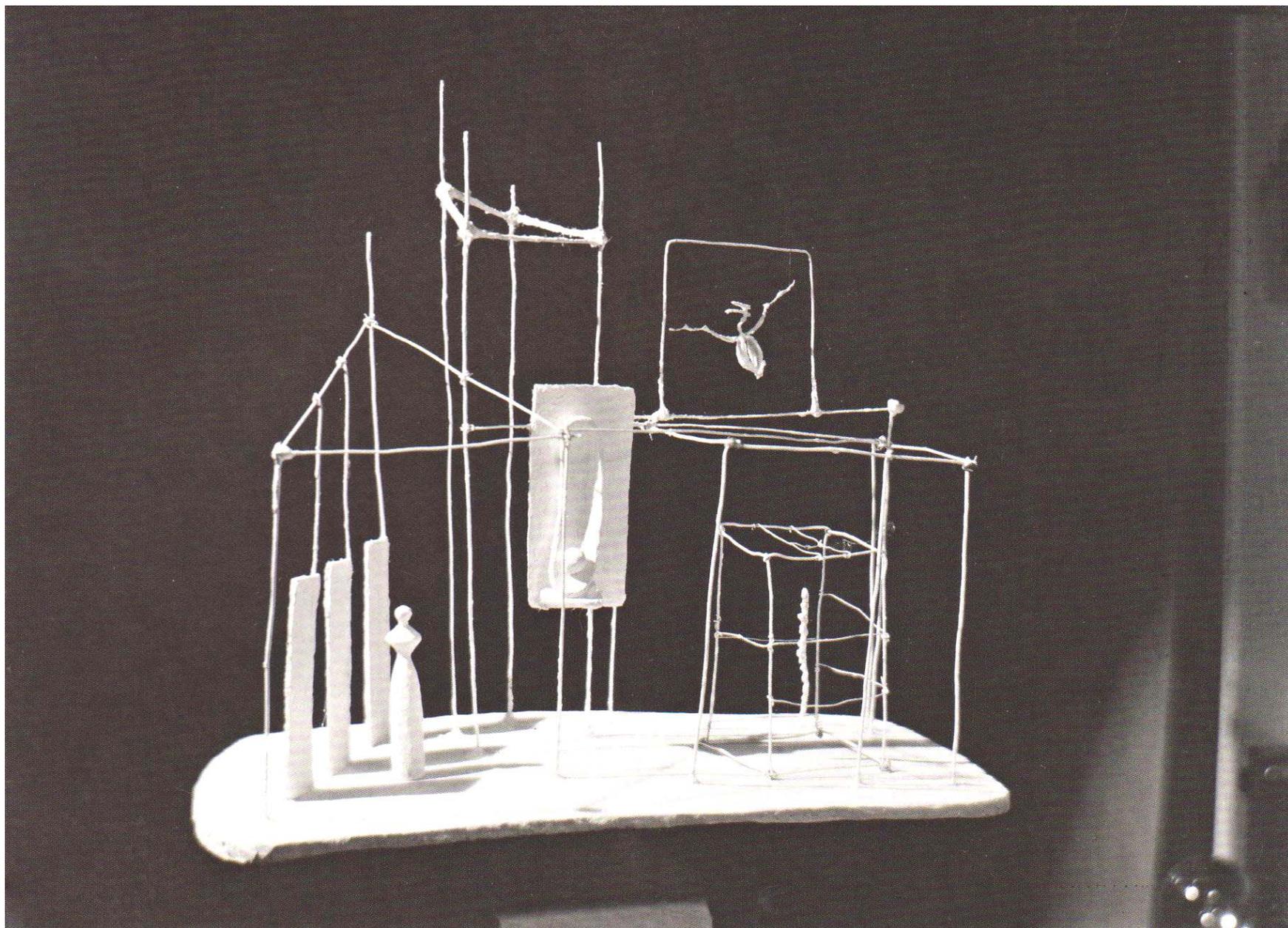
Passageway

Alberto Giacometti



Palace at 4AM

Alberto Giacometti

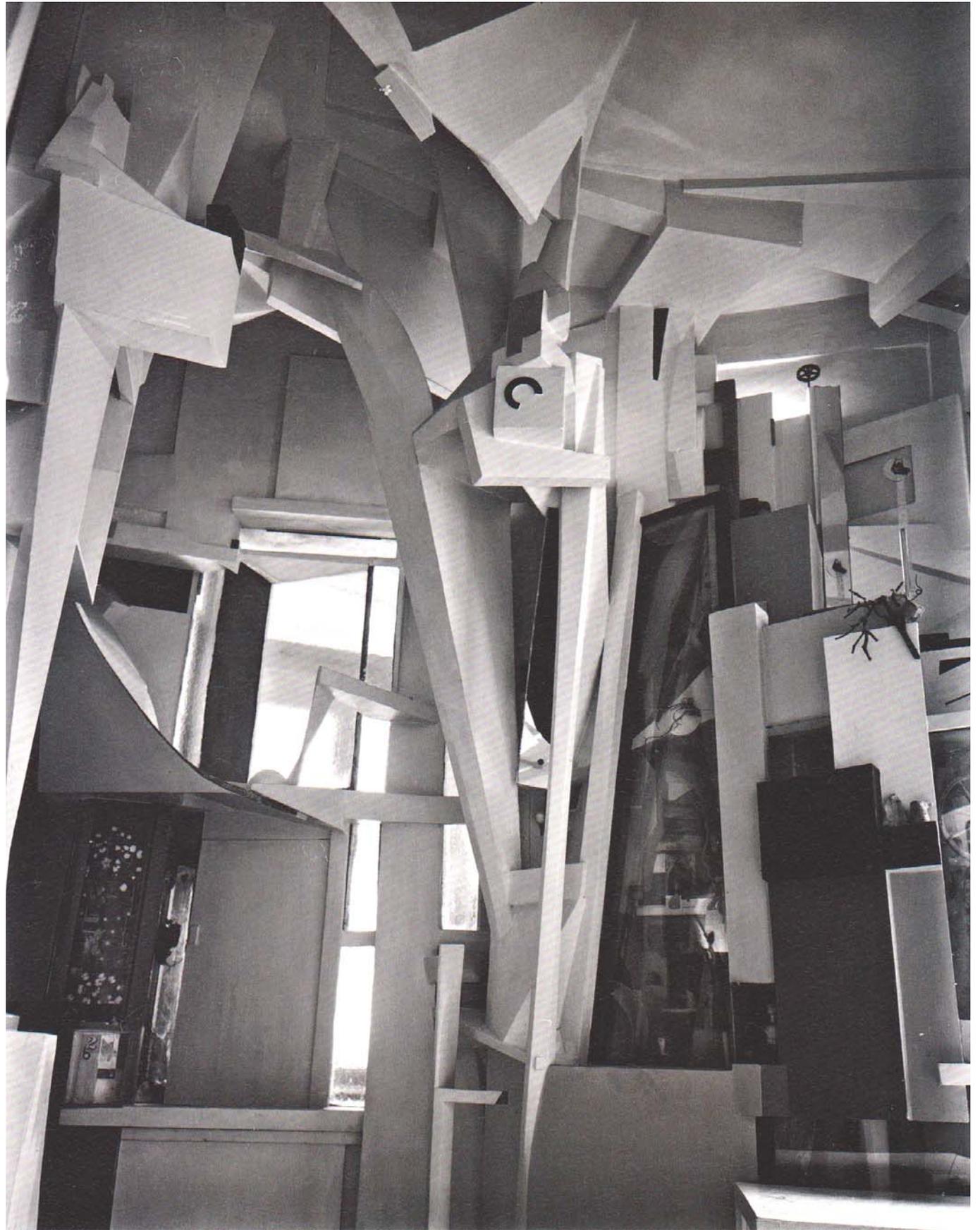


Study

Sigmund Freud

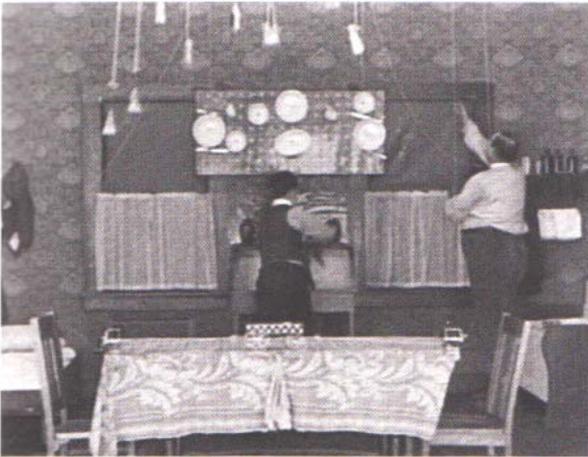
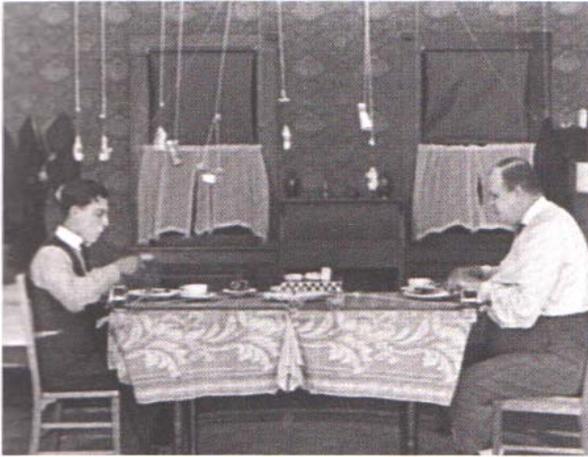


Merz Room
Kurt Schwitters



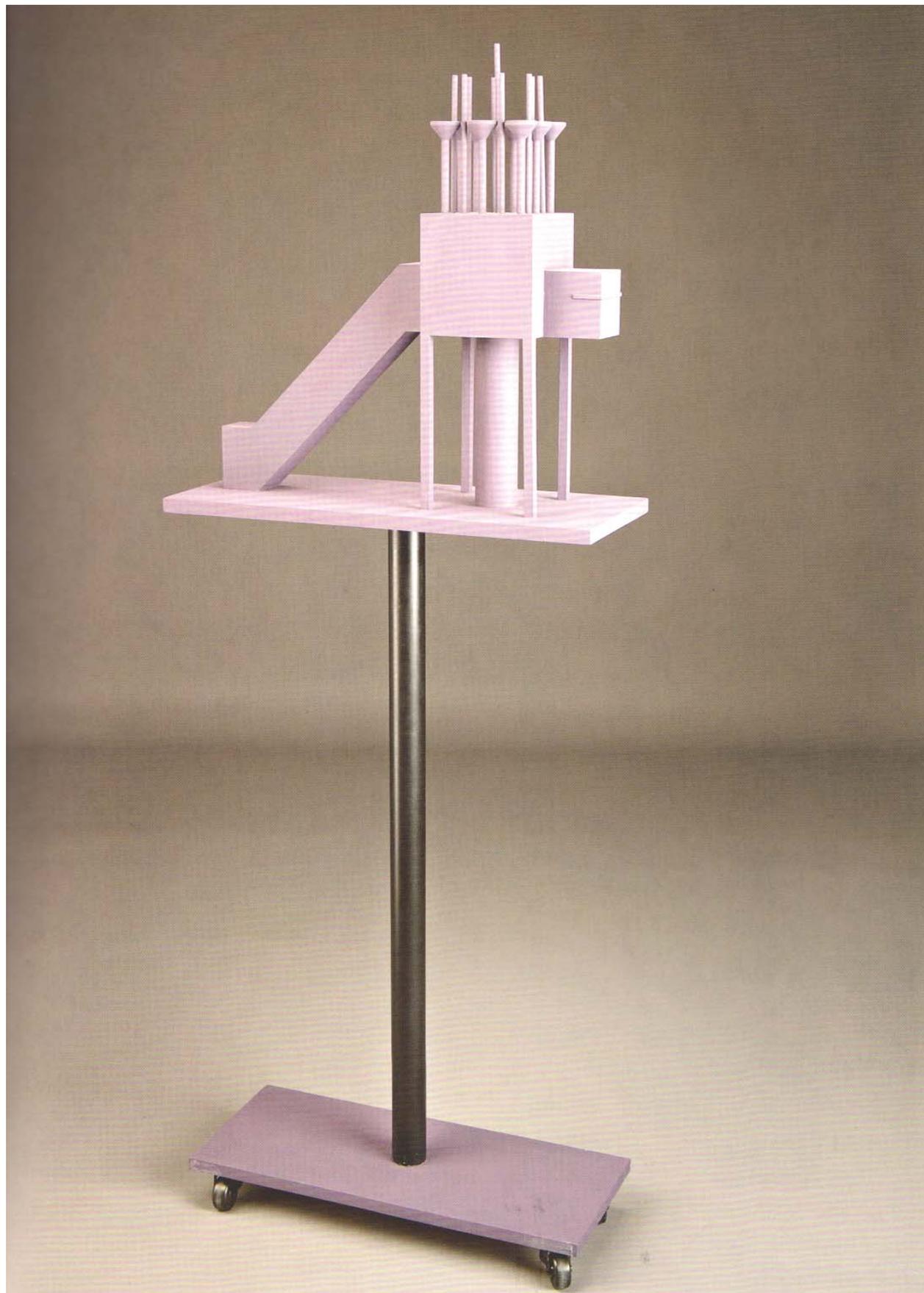
Scarecrow

Buster Keaton



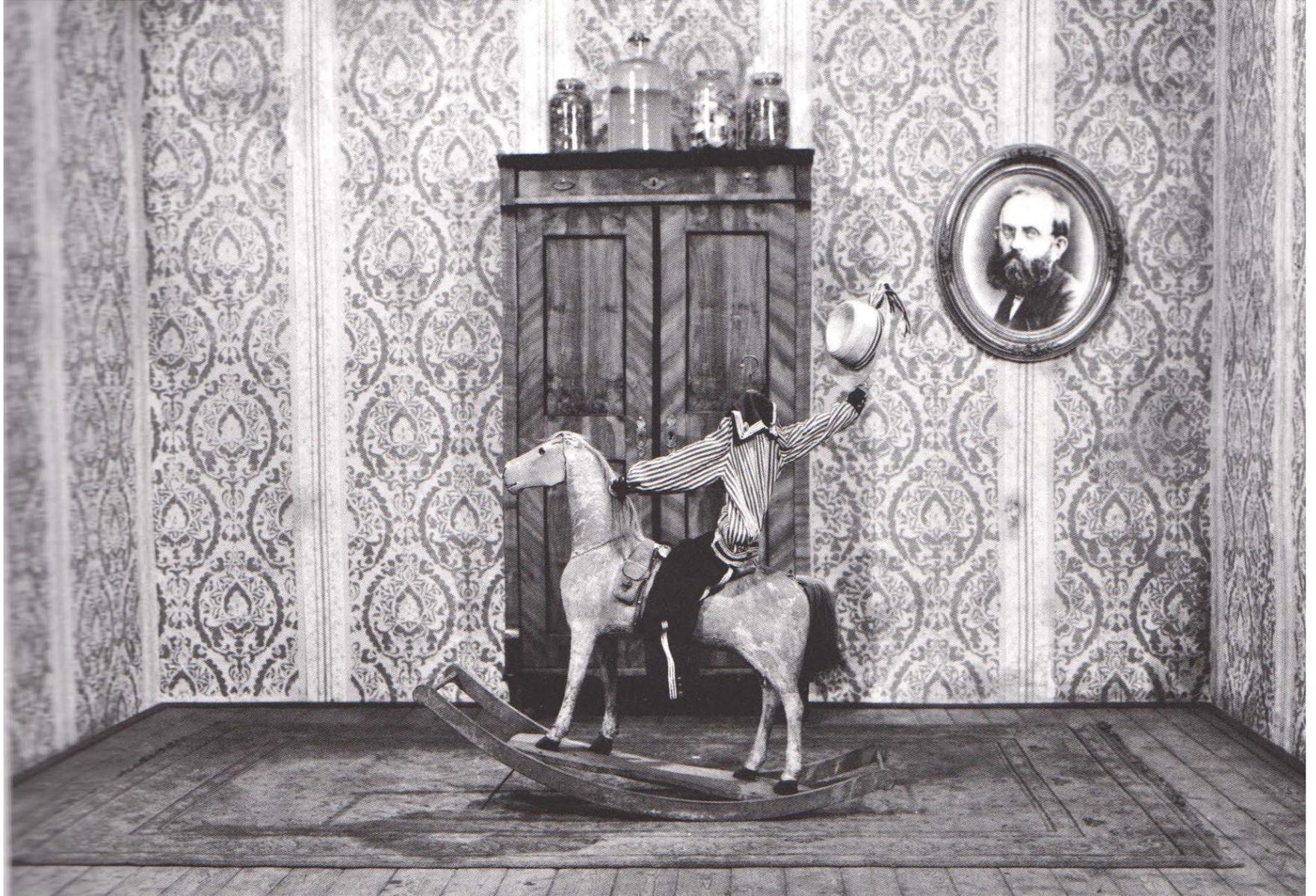
Musician House

John Hejduk



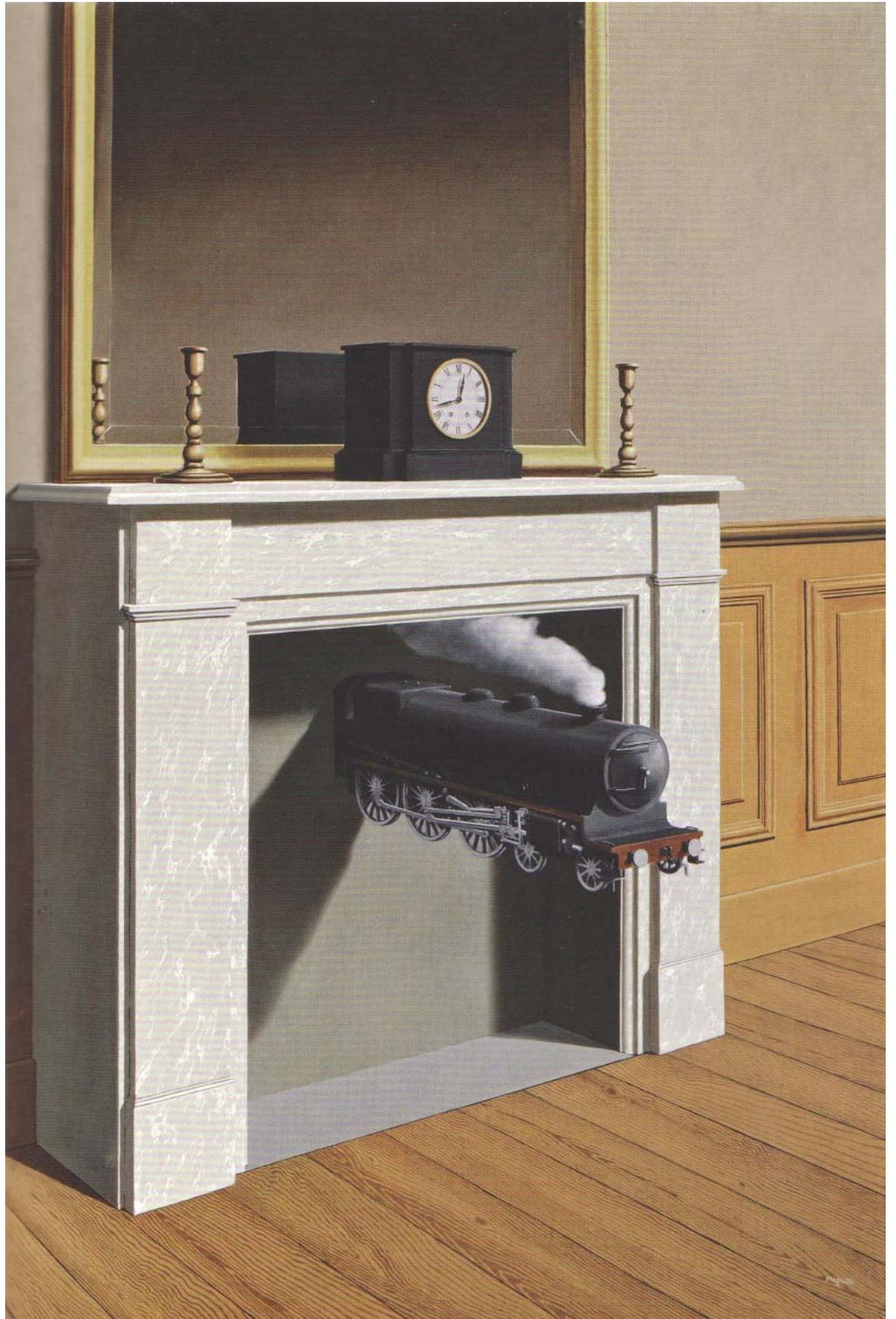
Jabberwocky

Jan Svankmajer



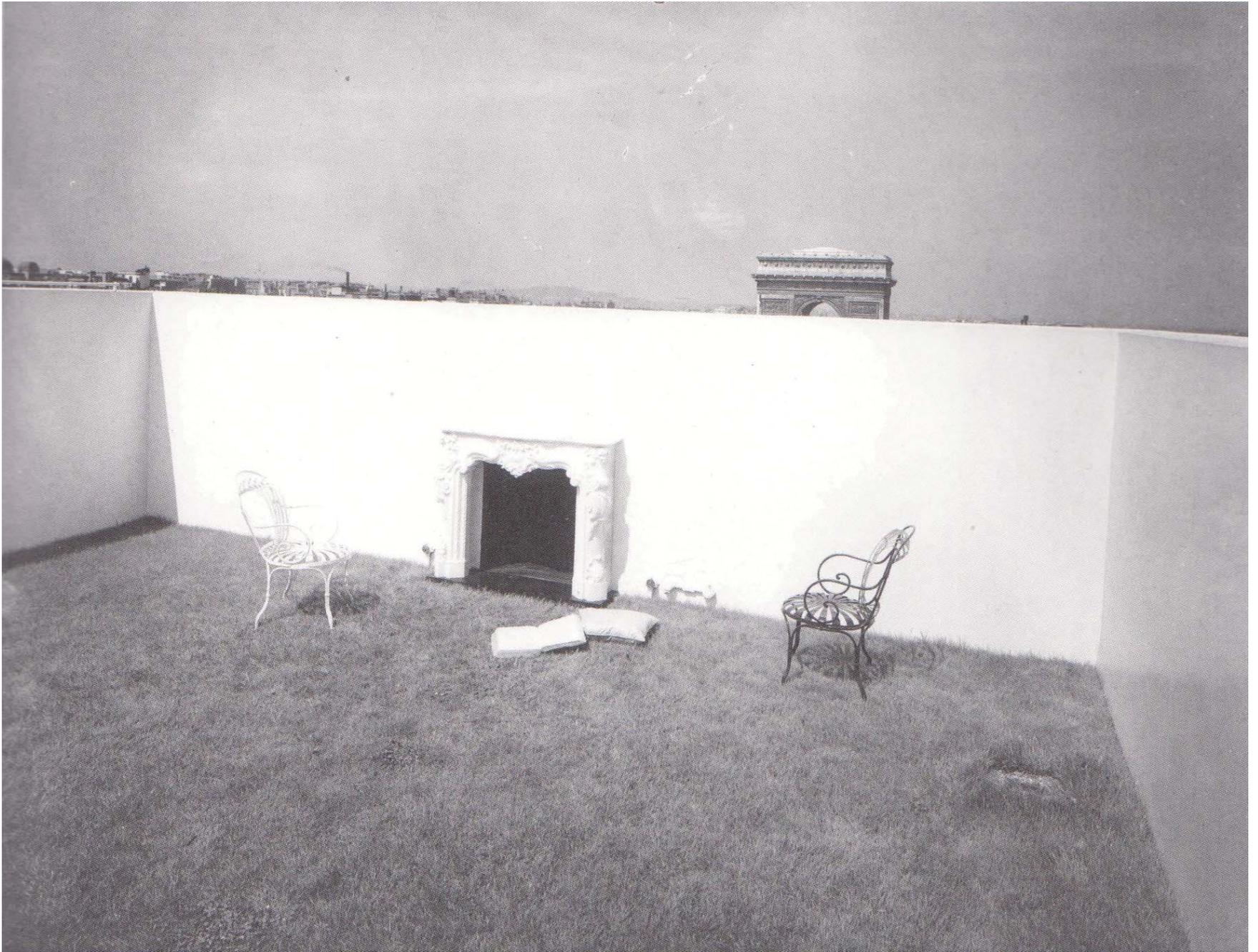
Time Transfixed

Rene Magritte



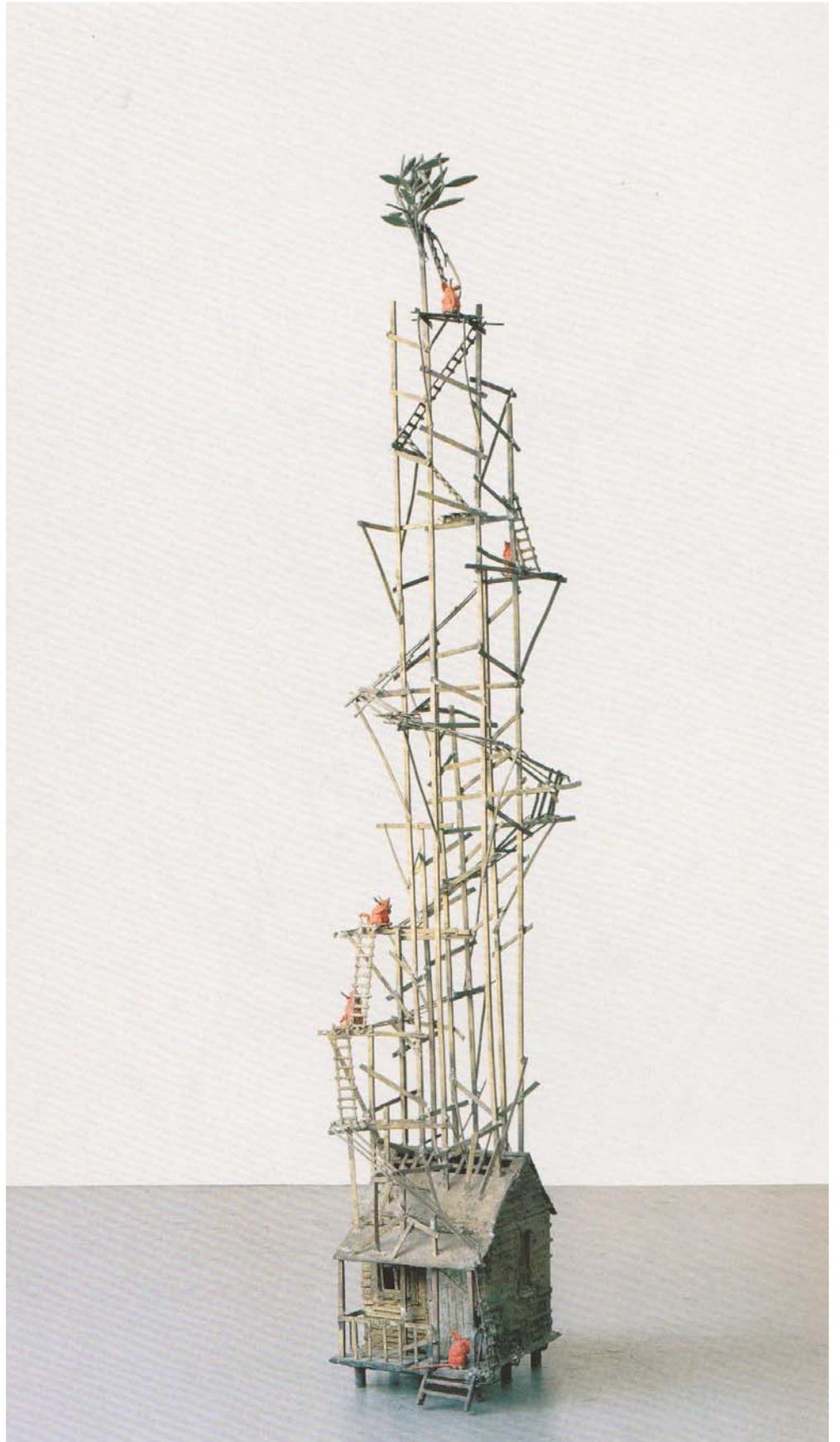
Beistegui Apartment

LeCorbusier



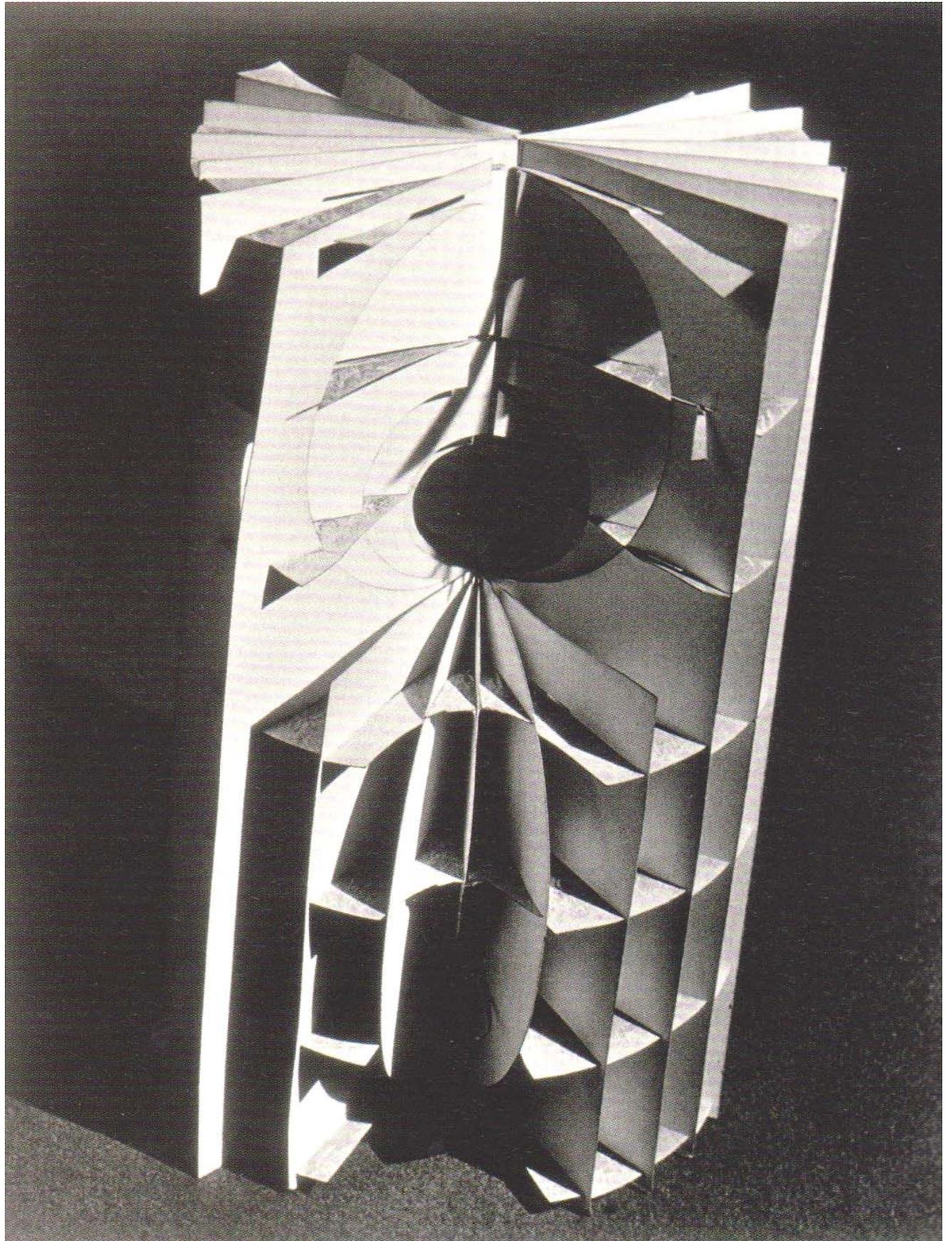
Uncle Tom's Cabin

Paul Thek



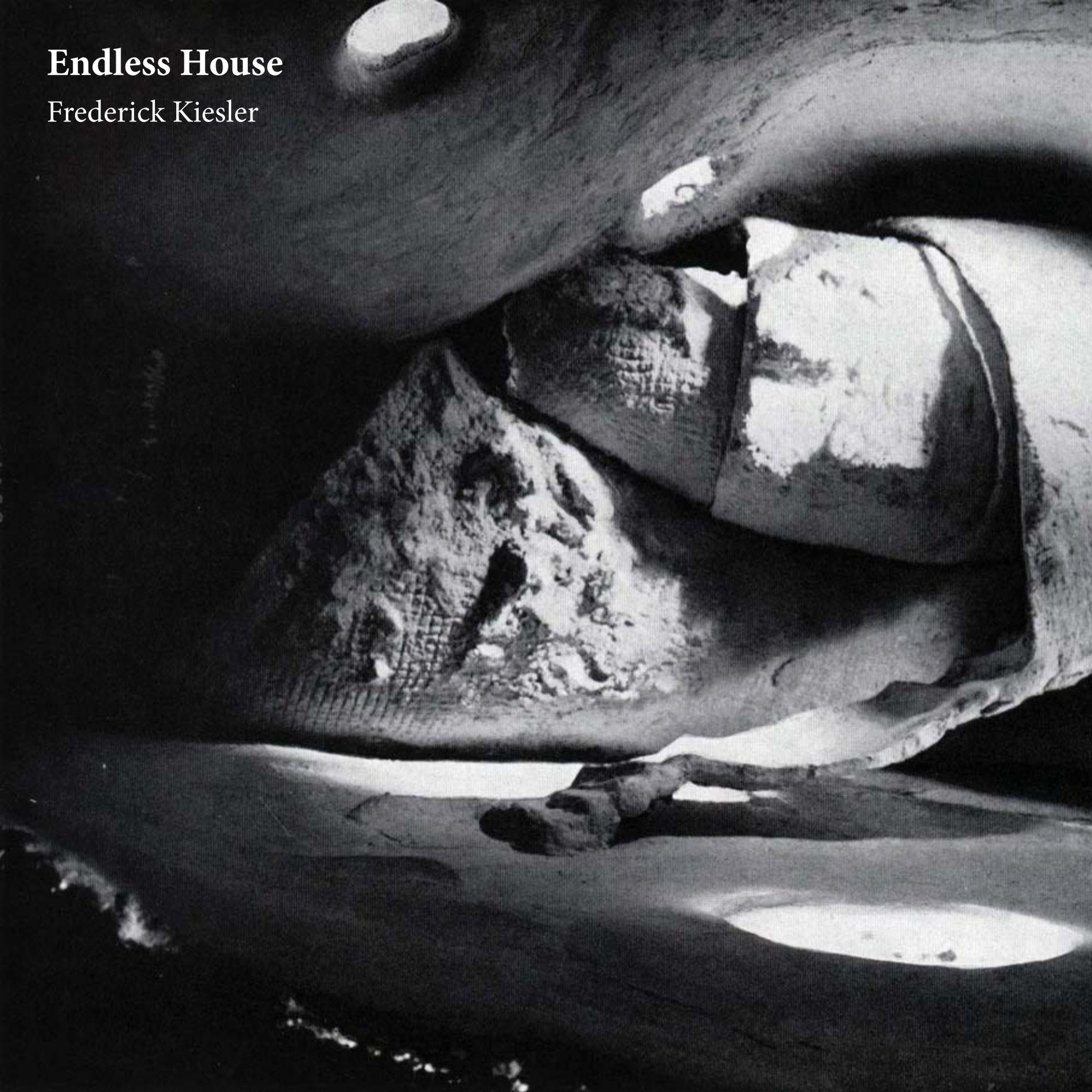
Object

Man Ray



Endless House

Frederick Kiesler



La Tourette
LeCorbusier



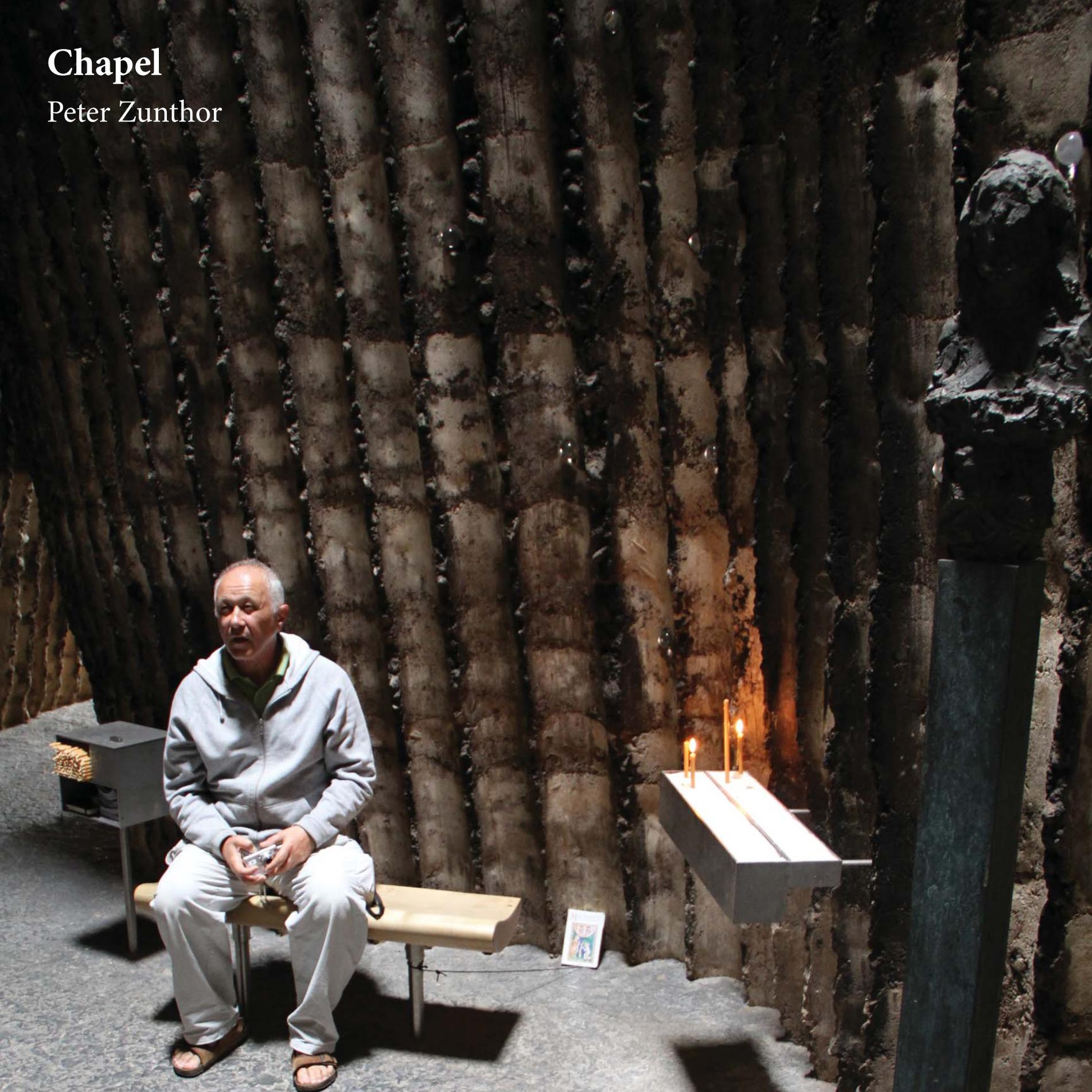
Chapel

Peter Zumthor



Chapel

Peter Zunthor



PROCESS

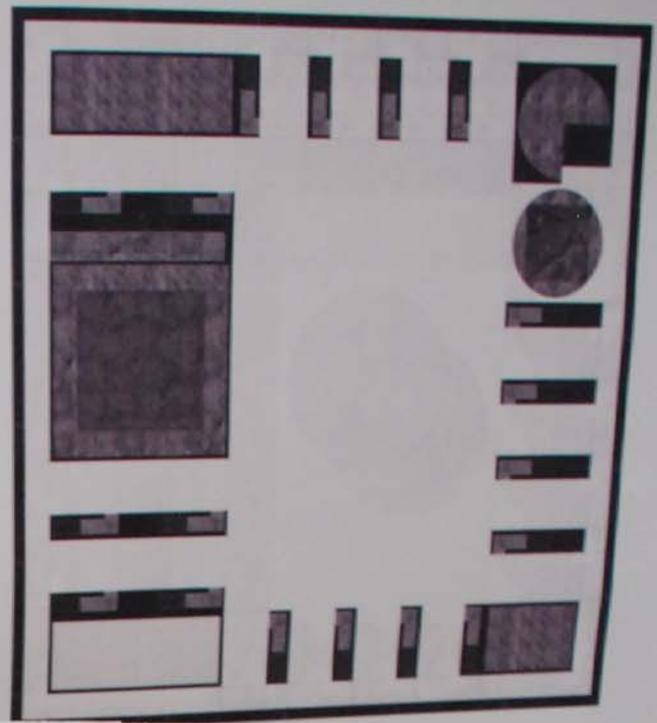
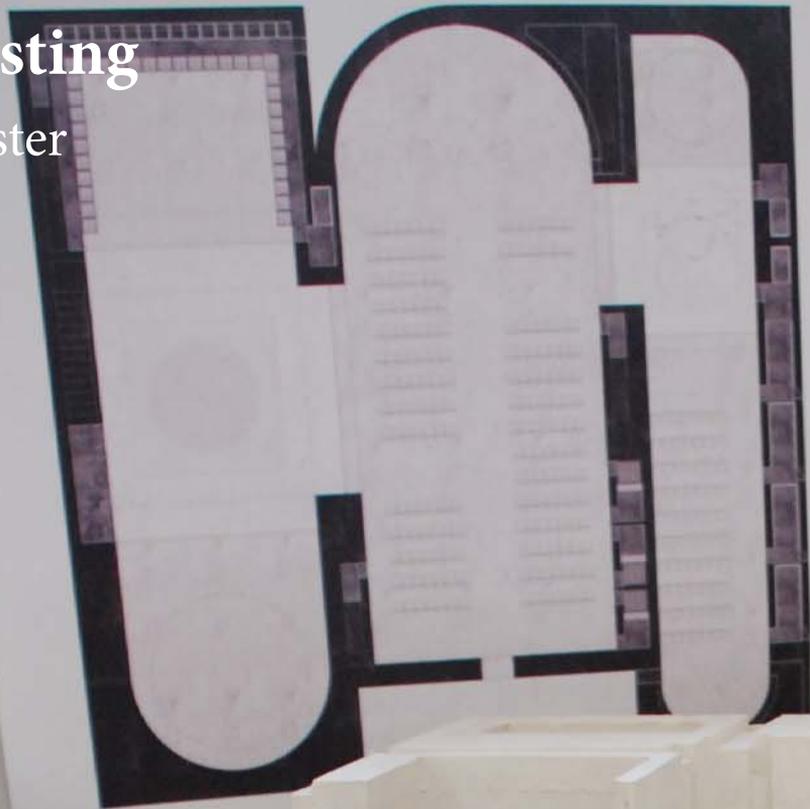
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Casting
Plaster



Casting Plaster

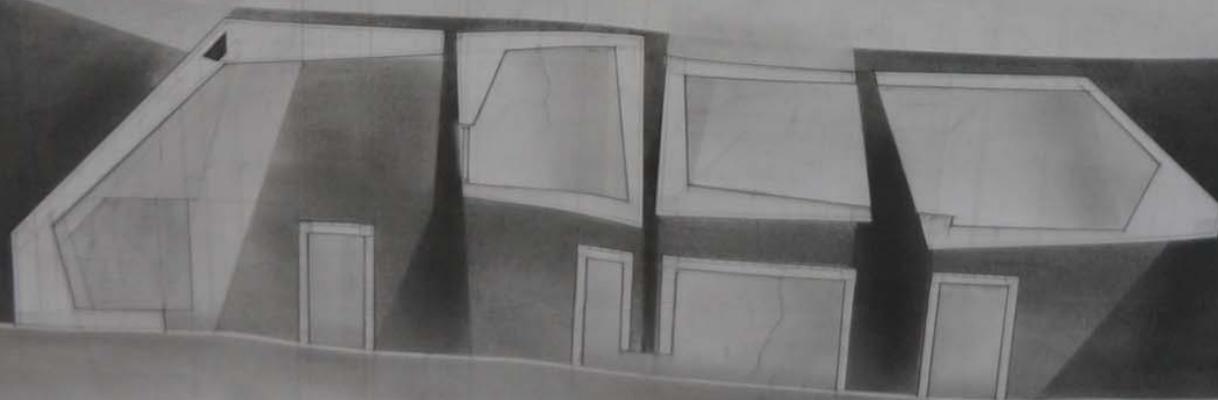
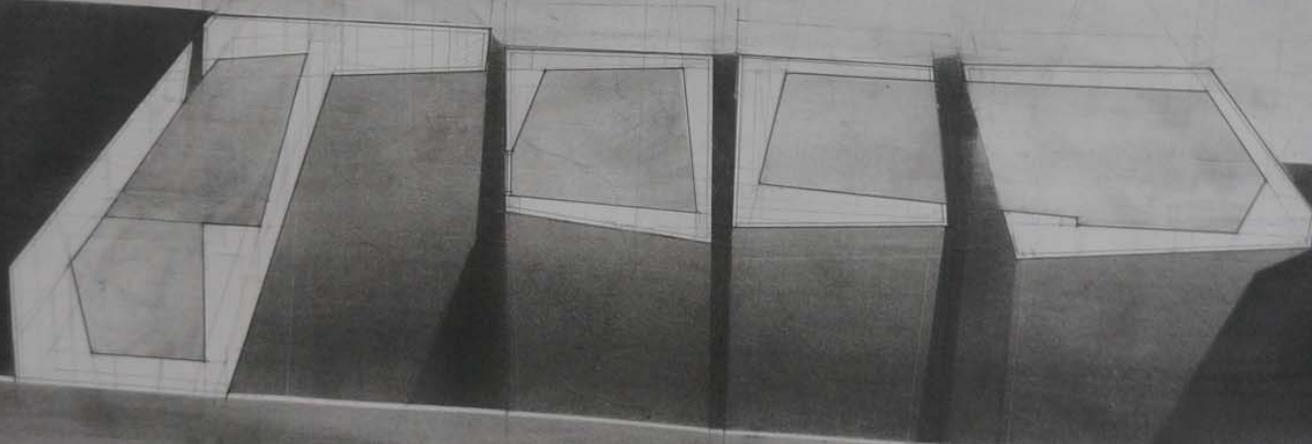
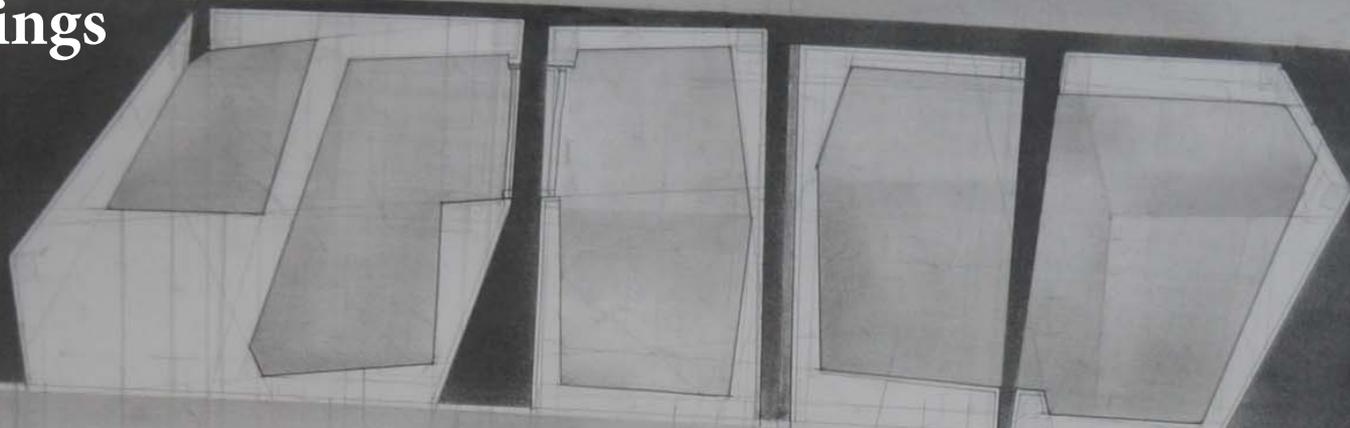


Casting Plaster



Drawings

Pencil



Models Materials

